



Performance Tuning Snort

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Agenda



- ❏ Goals of Performance Tuning Snort
- ❏ Techniques
 - Perfmon Preprocessor
 - Preprocessor Profiling
 - Rule Profiling
- ❏ White paper
- ❏ Q&A



Goals of Performance Tuning



- ❏ Improve Snort throughput
 - Higher MB/s
 - Inspect traffic more efficiently

- ❏ Reduce Packet Latency
 - Important when inline
 - Lower per packet processing time
 - Eliminate network hiccups

Perfmon Preprocessor



❏ Configuring Perfmon

- Printing to Console vs File
 - File provides quicker output, but need to post-process CSV file
- Packet Count, Time Intervals, Exit Only
- Looking at Flow Data
 - Breakdown of port and packet size distributions
 - Look for High Port to High Port traffic
 - Look for Heavy talkers/listeners

Perfmon Preprocessor (cont)



Stats Categories

- Throughput
- CPU Usage
- Pattern Matching
- Stream
- Frag

Looking at Flow Data

- Breakdown of port and packet size distributions
- Look for High Port to High Port traffic
- Look for Heavy talkers/listeners

Perfmon Preprocessor (cont)



📦 Throughput Stats

- Higher = better performance
- Increase by steps throughout

📦 CPU Usage

- Lower = better performance
- Decrease by steps throughout

Perfmon Preprocessor (cont)



❖ Pattern Matching Stats

- Lower = better performance
- Decrease by eliminating benign traffic from inspection
 - Reduce number of TCP reassembled packets
 - Reduce HTTP client & server flow depths
 - Limit size of DCE/RPC reassembled packets
 - Ignore encrypted traffic
 - Ignore FTP data channel transfers
 - BPFs & Ignore Ports

Perfmon Preprocessor (cont)



Stream Stats

- Cache Faults, Timeouts
 - Increase number of sessions tracked
 - Increase memcap
 - Correctly set timeout
- TCP SYNs vs SYN/ACKs
 - Snort performs best when seeing symmetric traffic

Frag Stats

- Frag Faults, Frag Auto Deletes, Frag Timeouts
 - Increase max_frgs and memcap
 - Use prealloc_memcap or prealloc_frgs
 - Correctly set timeout

Perfmon Preprocessor (cont)



📦 Flow Data

- Breakdown of port and packet size distributions
 - Reduce number of packets included in TCP Reassembly
- Look for High Port to High Port traffic
- Look for Heavy talkers/listeners

Preprocessor Profiling



- ❏ Performance Breakdown of Snort's Phases
 - Preprocessors
 - Sub categories
 - Detection
 - Pattern Matching (MPSE)
 - Rule Options (various option types)
 - Output/Event Logging

Preprocessor Profiling (cont)



📦 Checks

- Reduce to improve performance
 - Correctly configure preprocessor ports
 - Ignore traffic as noted earlier

📦 Average per Check

- Reduce to improve performance
 - Eliminate large blocks of data, correct configuration of TCP reassembly ports/services
 - Eliminate unnecessary preprocessors based on rule set
 - Eliminate unnecessary rules to help MPSE
 - Use faster pattern matching algorithm

Rule Profiling



- ❏ Performance Breakdown of Individual Rules
 - Rules as part of Snort's total time
 - Overlap across rules with common detection options
 - For rules within same group, place common options first and in same order
 - Start with flow:established,<direction>

Rule Profiling (cont)



📦 Microseconds

- Reduce to improve individual rule performance
 - Rule time vs Total Snort time
 - Investigate if ratio is $> 5\%$ total

📦 Checks vs Matches vs Alerts

- Can rules that are not matching be turned off?
- flowbits:noalert can result in match but no alert
- Reduce checks by improving uniqueness and accuracy of content option used for pattern matching
 - Should have at least one content in rule
 - Longest pattern used
 - Can specify alternate pattern with fastpattern modifier to content

Rule Profiling (cont)



📦 Average per Check

- Most often caused by expensive PCRE

- Reduce complexity of pattern
- Reduce possibility of recursion

Split into multiple rules in cases of many “ORs”

- Use config options to restrict impact of PCRE

`pcre_match_limit`
`pcre_match_limit_recursion`

Tuning Guidelines Document



❏ Posted on Snort.org

- <http://www.snort.org/docs/development-papers/>

❏ Rule Writing Specifics

- VRT White Papers
 - Rule Writing Methodology
- VRT Performance Rules Creation Series
 - Performance Rules Creation I
 - Performance Rules Creation II

Questions?

